# Exploring CI/CD Tools and Workflows for Research and HPC Software Projects



Centre of Excellence in Exascale CFD

#### Profile



- Michael Zikeli | michael.zikeli@fau.de
- PhD student in RSE
- CI/CD Maintainer
- Friedrich-Alexander-University Erlangen-Nuerenberg (FAU)
- Chair for System Simulation (LSS)
- Software:
  - walBerla (Simulation Framework)
  - HyTeG (Simulation Framework)
  - ExaStencils (Code Generator)
  - pystencils and lbmpy (Code Generator)





#### CX in HPC

#### **CEEC**

#### Coding

Monitoring

Build Dependencies

#### Continuous Integration (CI)

- Automatically **build & test every change**
- Ensures correctness across compilers, architectures, and systems

#### Continuous Delivery / Deployment (CD)

- Automatically produce and ship reproducible builds and environments
- Ensures software availability

#### Continuous Benchmarking (CB)

- Automatically measure and track performance over time
- Validates **scaling behaviour**

User Accessibility Development Orchestration in RSE for HPC

Functionality

Reproducibility

Performance

Portability

11/26/2025

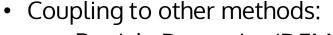
-2

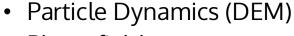
## Showcase: walberla



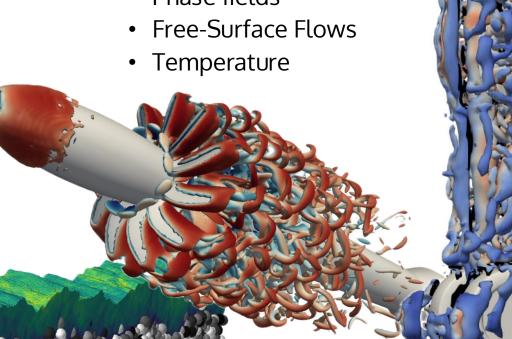
- widely applicable Lattice Boltzmann from Erlangen (waLBerla)
- walberla.net/
- A massively parallel open-source framework for multi physics applications.
- C++ Codebase
- Runs on state-of-the-art CPU and GPU supercomputes. (LUMI, SuperMUC, ...)
- Uses compiletime codegeneration ...
  - as interface between models and code
  - to optimize compute kernels and communication patterns
  - to facilitate code portability (e.g. GPU)

- Focuses on CFD Domain
  - Lattice Boltzmann Method (LBM)





Phase fields







- Codebase at self hosted <u>GitLab</u>
  - i10git.cs.fau.de/walberla/walberla
- CI pipeline orchestrator is <u>GitLab CI</u>
  - YAML based Pipeline configurations
  - GitLab CI schedules CI-Jobs from pipeline
  - **Each Job** defines:
    - Its execution environment as **Image**
    - Hardwae requirements per Tags
    - Specific build flags
    - Artifacts to keep after execution
- **GitLab Runner executes** queued CI-Jobs
  - Runners are taged with their specs
    - OS: Linux or MacOS
    - GPU: **NVIDIA** for Linux
    - CPU ISO: X86 Linux or ARM MacOS

#### CI Job definition example:

```
1 testsuite-full (clang-19-hybrid-cuda):
     image: i10git.cs.fau.de:5005/ci/images/spack:clang-19
     stage: Testsuite
     script:
       - cmake --workflow --preset ${cmakePresetName}
     artifacts:
      reports:
        junit:
         - build/${cmakePresetName}/junit-report.xml
11
      WALBERLA_CI_CUDA_ARCHITECTURES: '60'
       cmakePresetName: .ci-branch-testsuite
12
      CC: clang
      CXX: clang++
     tags:
     - docker
     - cuda
     - cudaComputeCapability6.1
```

### waLBerla – CI Pipeline



CI pipeline is **triggered** by every code **"push".** BUT some jobs only run on specific branches:

Commits to feature branches

High execution frequency

Small test space

Saves resources

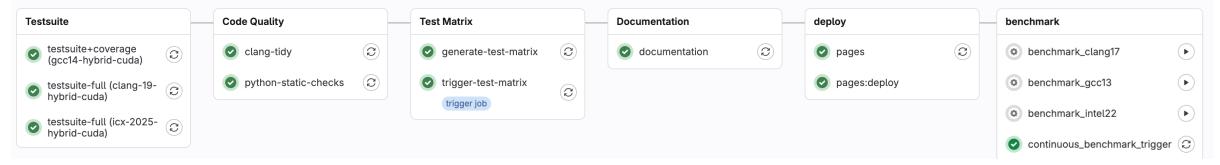
Commits to branches with open merge requests

Large test space

Used as Acceptance Test

Commit to main branch
Regression Test
+ Performance Regression
Updates GitLab Pages
Documentation
Coverage report

CI Jobs divided into 6 stages:



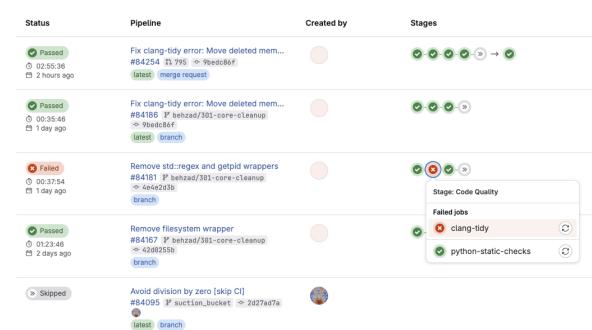
26.11.2025

7

### Cl-Stage – **Testsuite**

**CEEC** 

- Frequent small test set to catch errors during coding
  - Executes on all branches
- Framework is built with different
  - Compilers: gcc, clang, icx
  - Build Parameters: e.g. CUDA, MPI, OMP, AVX, ...
- All CI Tests are performed for build configuration
  - Unit, Integration, Regression, ...
- Direct Feedback from GitLab GUI + Mail Notification
  - More details stored in build artifacts.

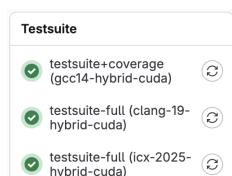


TestSuite-Job-Passed

| 2347 | 100% tests passed, 0 tests failed | out | of 408                    |
|------|-----------------------------------|-----|---------------------------|
| 2348 | Label Time Summary:               |     |                           |
| 2349 | walberla::blockforest             | =   | 9.04 sec*proc (16 tests)  |
| 2350 | walberla::boundary                | =   | 1.98 sec*proc (4 tests)   |
| 2351 | walberla::core                    | =   | 22.60 sec*proc (64 tests) |
| 2352 | walberla::domain_decomposition    | =   | 0.59 sec*proc (3 tests)   |
| 2353 | walberla::executiontree           | =   | 0.11 sec*proc (1 test)    |
| 2354 | walberla::fft                     | =   | 3.34 sec*proc (4 tests)   |
| 2355 | walberla::field                   | =   | 13.44 sec*proc (26 tests) |

#### TestSuite-Job-Failed

| 2604 | Total Test time (real) = 133.61 sec                              |  |
|------|--|--|
| 2605 | The following tests FAILED:                                      |  |
| 2606 | <pre>1 - SuctionBucket_Resistance_Test_0 (Failed)</pre>          |  |
| 2607 | Errors while running CTest                                       |  |
| 1141 | [751/1078] Linking CXX executable tests/blockforest/BlockD       |  |
| 1142 | [752/1078] Building CXX object tests/sweepgen/BasicLbmScer       |  |
| 1143 | FAILED: tests/sweepgen/BasicLbmScenarios/CMakeFiles/TestBa       |  |
| 1144 | <pre>/opt/spack/spack_path_placeholder/_spack_path_placeho</pre> |  |
|      |  |  |



### **CMake Presets & Fragments**



- walBerla uses CMake Presets
  - to specify the build configuration
  - Alternative to
    - 'ccmake'
    - passing `-W<cacheVariable>`
  - Clean build config definition
    - Allows generation of CMakePresets.json
    - Eases Reproducability
- We define common configurations as "Fragments"
  - Reduces code duplications in presets
  - Fasilitates cleaner Presets
  - Fragment features include:
    - Enabling external libraries like OpenMesh, Metis, etc.
    - Setting the build type; e.g., Release, Debug
    - Choosing your build tool; e.g., Ninja, Unix Make
    - Enabling support for GPU, Python, MPI, and more

```
1 testsuite-full (clang-19-hybrid-cuda):
2    image: i10git.cs.fau.de:5005/ci/images/spack:clang-19
3    stage: Testsuite
4    script:
5    - cmake --workflow --preset ${cmakePresetName}}
10    variables:
11    WALBERLA_CI_CUDA_ARCHITECTURES: '60'
12    cmakePresetName: .ci-branch-testsuite
13    CC: clang
```

```
1 {
2    "name": ".ci-branch-testsuite",
3    "inherits": [
4         ".hybrid",
5         ".cuda",
6         ".sweepgen",
7         ".sweepgen",
8         ".ci-base"
9    ],
10    "displayName": "hybrid-cuda",
11    "cacheVariables": {}
12 },
```

```
1 {
2  "displayName": "Enable CUDA",
3  "name": ".cuda",
4  "hidden": true,
5  "cacheVariables": {
6   "WALBERLA_BUILD_WITH_CUDA": true,
7   "CMAKE_CUDA_ARCHITECTURES":
8   "$env{WALBERLA_CI_CUDA_ARCHITECTURES}}"
9 }
```

### CI-Stage – Code Quality



- Statis Analysis Tests
  - Clang-tidy for C++ linting
    - Helped to modernize walerla to C++20
  - We use own clang-tidy setup
  - Linting for python codes
    - Flake8 + MyPy for python linting
    - Executed with Cmake and Nox

```
1 clang-tidy:
     stage: "Code Quality"
     script:
       - cmake --preset ${cmakePresetName}
       - cd build/${cmakePresetName}
       - python3 analyze.py -p analyze.yml -r ../..
           -c compile_commands.json -o clang-tidy-output
           --html
     variables:
       cmakePresetName: .ci-clang-tidy
10
     artifacts:
11
12
       paths:
         - $CI_PROJECT_DIR/artifacts/clang-tidy-output
13
14
       expire_in: 2 days
```

### Cl-Stage – **Documentation**

CEEC

**Table of Contents** 

Code Generation

Preamble

Application Frame

Simulation Loop

VTK Output for Visualization

Invoke the Timeloop

CMake Target Definition

Parametrization and

Build and Run the Apr

Compilation

Preamble

Domain Setup and Initial State

Numerical Kernels

LBM Bulk Dynamics

Finite Differences for

Domain and Fields Setup

Parameters and Initial State

- Build in every pipeline and stored as artifact
- Updated in deploy stage (Stable branch)
  - Hosted via <u>GitLab Pages</u>
- Uses Doxygen and Markdown as sources
  - Can use **README.md** files for define pages



#### **Fully Periodic Double Shear Layer**



Inspired by [15].

#### **Domain Setup and Initial State**

The double shear-layer problem runs on a (pseudo-)two-dimensional fully periodic domain of  $N\times N$  cells. The physical domain size is normalized to the unit square ([0,1]²), such that the cell spacing in x- and y-direction is  $h=\frac{1}{N}$ .

The density and velocity fields are initialized to the following state, depending to the initial velocity magnitude  $u_0$ , shear layer width  $\varkappa$  and vertical perturbation  $\delta$ :

$$\begin{split} \varrho(x,y) &= 1 \\ u_x(x,y) &= \begin{cases} u_0 \tanh\left(\varkappa(y-\frac{1}{4})\right) & \text{if } y \leq \frac{1}{2} \\ u_0 \tanh\left(\varkappa(\frac{3}{4}-y)\right) & \text{if } y > \frac{1}{2} \end{cases} \\ u_y(x,y) &= \delta u_0 \sin\left(2\pi\left(x+\frac{1}{4}\right)\right) \end{split}$$

#### **Code Generation**

The numerical kernels for the double shear-layer application are generated by the script DoubleShearLayerSweeps.pv.

#### Preamble

The preamble of the scripts imports all required functions and classes from the pycodegen packages and SweepGen:

Next, we open the code generation manager. We set the namespace and fix the target architecture to CPU

#### README.md

#### Fully Periodic Double Shear Layer {#example-DoubleShearLayer}

\viewOnGitlab{apps/examples/DoubleShearLayer}

\tableofcontents

Inspired by \cite Jonnalagadda2021.

#### **Domain Setup and Initial State**

The double shear-layer problem runs on a (pseudo-)two-dimensional fully periodic domain of  $N \times N$  cells. The physical domain size is normalized to the unit square  $([0,1]^2)$ , such that the cell spacing in x- and y-direction is  $h=\frac{1}{N}$ .

The density and velocity fields are initialized to the following state, depending to the initial velocity magnitude  $\bar{-}$ , shear layer width  $\kappa$  and vertical perturbation  $\delta$ :

#### **Code Generation**

The numerical kernels for the double shear-layer application are generated by the script DoubleShearLayerSweeps.pv.

#### Preamble

\dontinclude DoubleShearLayer/DoubleShearLayerSweeps.py

The preamble of the scripts imports all required functions and classes from the pycodegen packages and SweepGen:

\skip import \until LbmBulk

Next, we open the code generation manager. We set the namespace and fix the target architecture to CPU:

### Cl-Stage – **Testmatrix**

- **Extensive** test set
  - Accaptence and Regression for the Stable branch
  - More compilers and different versions
  - Variation of build parameter per compiler

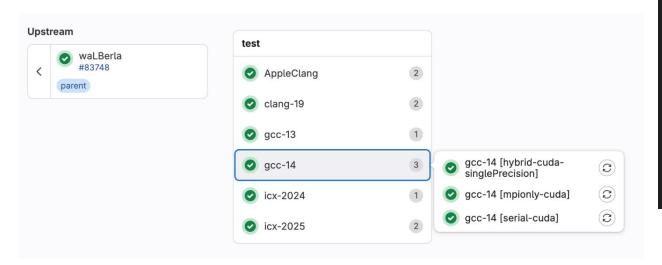
- Textmatrix Pipeline is **generated** as ci-matrix.yaml
  - Each job defines **specialized configuration Preset** 
    - Presets generated as well
    - Clean association
- NOT GitLab Matrix expression
  - Creates "full MxN-matrices"
- We don't want to test every combination

```
ci-matrix.vaml
    AppleClang [mpionly-mac]:
       variables:
        cmakePresetName: .ci-mpionly-mac
     clang-19 [hybrid-cuda-singlePrecision]:
      variables:
        cmakePresetName: .ci-hybrid-cuda-singlePrecision
    clang-19 [mpionly-cuda]:
      variables:
        cmakePresetName: .ci-mpionly-cuda
     gcc-13 [hybrid-cuda]:
      variables:
        cmakePresetName: .ci-hybrid-cuda
     gcc-14 [hybrid-cuda-singlePrecision]:
      variables:
        cmakePresetName: .ci-hybrid-cuda-singlePrecision
    gcc-14 [mpionly-cuda]:
      variables:
     O cmakePresetName: .ci-mpionly-cuda
     gcc-14 [serial-cuda]:
      variables:
        cmakePresetName: .ci-serial-cuda
     icx-2024 [hybrid-cuda]:
      variables:
        cmakePresetName: .ci-hybrid-cuda
     icx-2025 [hybrid-cuda-singlePrecision]:
      variables:
        cmakePresetName: .ci-hybrid-cuda-singlePrecision
     icx-2025 [serial-cuda]:
      variables:
        cmakePresetName: .ci-serial-cuda
```

### Cl-Stage – **Testmatrix**



- Realized as Downstream Pipeline
  - Downsteam pipeline created during Upstream execution
    - Pipeline can be adjusted to needs on demand
  - Cosmetical Advantage
    - Tidy representation in GitLab GUI
    - GUI groups similar jobs together
    - Prevents cluttering of main CI file
  - Note: Can trigger pipelines from external repositories



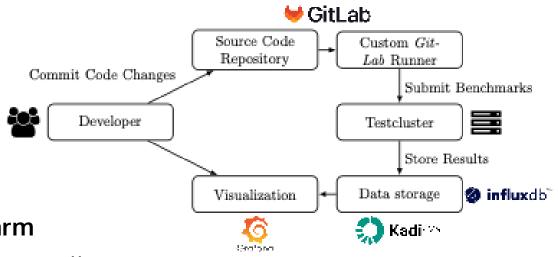
```
stage: Test Matrix
      image: "python:3.13"
      script:
         - python generateWorkflows.py ci-matrix.yaml
         # Only activate on non-draft MRs, master, and tags
      artifacts:
          - ci-matrix.yaml
10
11
        expire_in: 1 day
12
13 trigger-test-matrix:
     stage: Test Matrix
     needs: [generate-test-matrix]
     rules:
17
         # Only activate on non-draft MRs, master, and tags
     trigger:
       include:
19
         - artifact: ci-matrix.yaml
21
           job: generate-test-matrix
       strategy: depend
```

### Cl-Stage – **benchmark**



- walberla CI triggers walberla CB pipeline hosted at external repository
  - Only for **Stable branch**
  - Used for **Performance Regression**
- CB pipeline hosted at NHR@FAU
  - Jobs run on NHR **testcluster**.
    - Large architecutres variaty for CPU and GPU
    - Every node is different
      - → No multi node / scaling tests
  - NHR repository provides HPC nodes as Runner swarm
- Other HPC centers support HPC resources as Git Runners as well
- More information see:

Alt, Christoph, et al. "A Continuous Benchmarking Infrastructure for High-Performance Computing Applications." *International Journal of Parallel, Emergent and Distributed Systems* 39, no. 4 (2024): 501–23.



### CI-Images



- A Image is the blueprint for a container.
- Our CI pipeline is intended to validate code changes, NOT environmental changes
  - -> We run our CI jobs inside a **container** 
    - Portable Build- and Run Environment
    - Reproducible (FAIR)
    - Interoperatable (FAIR)
    - For every CI job waLBerla is freshly build
      - Environment is reusable
- Almost every CI job needs a different environment
  - Need to manage multiple images
  - Images hosted in <u>GitLab Container Registry</u>
    - Like own "Docker Hub" within GitLab
    - Works for all OCI conform containers
    - CI **pulls** images directly from Container Registry
      - Accessible (FAIR)

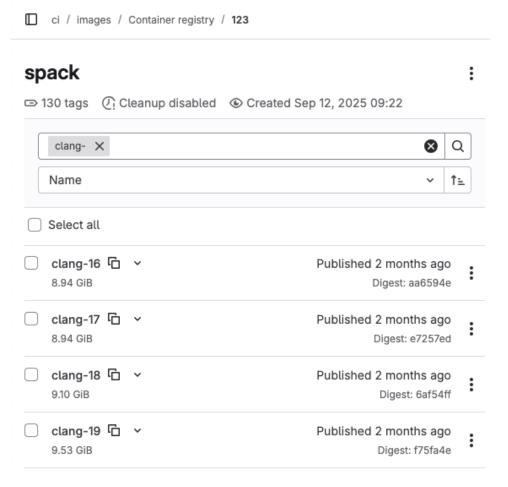
```
clang-19 [hybrid-cuda-singlePrecision]:
 image: i10git.cs.fau.de:5005/ci/images/spack:clang-19
clang-19 [mpionly-cuda]:
 image: i10git.cs.fau.de:5005/ci/images/spack:clang-19
gcc-13 [hybrid-cuda]:
 image: i10git.cs.fau.de:5005/ci/images/spack:gcc-13
gcc-14 [hybrid-cuda-singlePrecision]:
 image: i10git.cs.fau.de:5005/ci/images/spack:gcc-14
gcc-14 [mpionly-cuda]:
 image: i10git.cs.fau.de:5005/ci/images/spack:gcc-14
gcc-14 [serial-cuda]:
 image: i10git.cs.fau.de:5005/ci/images/spack:gcc-14
icx-2024 [hybrid-cuda]:
 image: i10git.cs.fau.de:5005/ci/images/spack:icx-2024
icx-2025 [hybrid-cuda-singlePrecision]:
 image: i10git.cs.fau.de:5005/ci/images/spack:icx-2025
icx-2025 [serial-cuda]:
 image: i10git.cs.fau.de:5005/ci/images/spack:icx-2025
```

### **Container Registry** at LSS

**CEEC** 

- Containers maintained in an own repository
  - i10git.cs.fau.de/ci/images
  - Containers created directly in Repositorie's CI
    - Each container change gets an own version
      - Findable (FAIR)
  - Registry is used for all C++ Frameworks at LSS
- We use **Spack** to
  - Manage the Container Registry
  - Define the Environment
  - **Install Dependencies** (Compiles, Packages)
- Environments are **clearly defined** using Spack

Note: The Frameworks cannot be built with Spack not (yet)



### Cl-Images – 3 Steps

- Creating waLBerla build environment in 3 CI-Stages:
  - 1. Build BaseContainer
    - Start from GPU vendor image
    - Prepare Spack
  - 2. Install Dependencies
    - Using spack binary cache
  - 3. Create CI-Images
    - **Generate** spack environments
    - Create Image from spack environment

```
1 packages:
                                                                 - spack install ccache mpfr ... target=x86_64
 - spack install gcc@14.2.0 target=x86_64
                                                                 - spack buildcache push i10git ccache mpfr ...
 - spack buildcache push -- unsigned i10git gcc@14.2.0
                                                                 - spack install metis+int64+real64 target=x86_64
 - spack install gcc@12.4.0 target=x86_64
                                                                 - spack install petsc+int64~metis+mumps target=x86_64
 - spack buildcache push -- unsigned i10git gcc@12.4.0
 - spack buildcache update-index i10git
                                                                 - spack buildcache push i10git metis petsc ...
image: i10git.cs.fau.de:5005/ci/images/spack-23
                                                                 - spack buildcache update-index i10git
                                                                image: i10git.cs.fau.de:5005/ci/images/spack-23
stage: compiler-and-packages
                                                               stage: compiler-and-packages
  - docker
                                                                 - docker
```



```
1 spack-23-dockerimage:
2    script:
3    - docker login
4    - docker build -f Dockerfile-Spack-23 .
5    - docker push i10git.cs.fau.de:5005/ci/images/spack-23
6    image: docker:latest
7    stage: spack-base
8    tags:
9    - docker-docker
```

```
1 FROM nvidia/cuda:12.8.1-devel-ubuntu24.04
2 # Install minimal requirements
3 # Download Spack
4 RUN git clone https://github.com/spack/spack.git
5 # Make sure Spack is sourced in containers
6 SHELL ["spack-docker-shell"]
7 # Add GitLab Container registry to spack mirrors
8 RUN spack mirror add i10git
    oci://i10git.cs.fau.de:5005/ci/images/spack
9 ENTRYPOINT ["spack-env"]
10 CMD ["spack-interactive-shell"]
```

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#### Cl-Image – **Generation**

- Valid spack environment file
  - Mark required changes with macros
- Python environment generation script
  - **Define variations** in environment spec
  - Use Jinja2 Templates to override macros
  - Create environment folder per image
    - Each folder contains generated environment file
- CI loops over environment folders to create images

unify: true



```
1 from jinja2 import Environment, FileSystemLoader
3 gcc_compilers = ['gcc@14.2.0', 'gcc@12.4.0', ...]
 4 llvm_packages = ['llvm@19.1.3', 'llvm@17.0.6', ...]
5 oneapi_packages = ['intel-oneapi-compilers@2025.0.0', ...]
 6 aocc_packages = ['aocc@5.0.0', 'aocc@4.2.0', ...]
8 def generate_spack_environments():
       spack_image = 'spack-23:latest'
       base_dir = 'envs'
       env = Environment(loader=FileSystemLoader('.'))
       for compiler in gcc_compilers + aocc_packages + ...:
          env_dir = create_image_name(compiler)
           final_dir = base_dir + '/' + env_dir
          file_content = env.get_template(
             'spack-env-template.yaml'
           ).render(compiler=compiler)
            final_dir + '/spack.yaml', 'w'
           ).write(file_content)
25 if __name__ = '__main__':
       generate_spack_environments()
```

#### Cl Images – Spack Buildcache



Name ∨ 1=

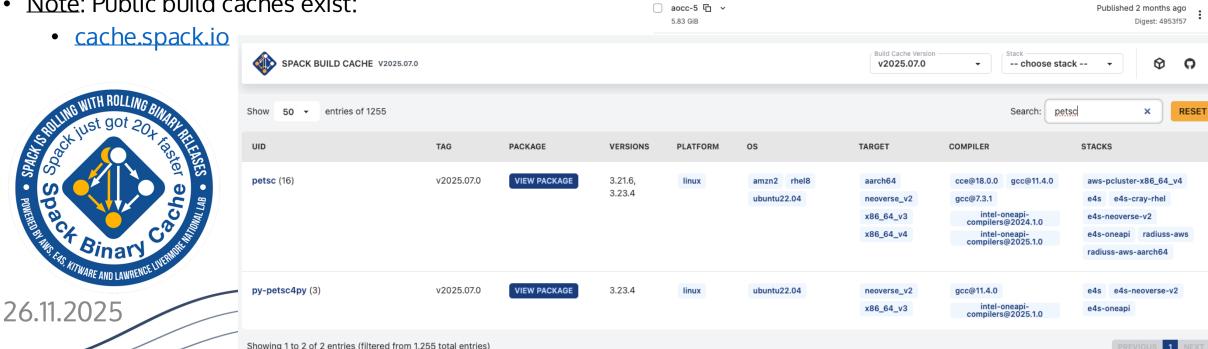
Published just now Digest: ea64483

Published just now Digest: aaa424f

Published just now Digest: 7b38709

Published 2 months ago Digest: 87c6d4c

- Accellerate Spack installations
  - Already build binaries can be stored in Build Cache
  - Lookup binaries in cache before each build
    - If available binary matches the spec:
      - → Binary is pulled instead of build
- GitLab Container Registry can host Build Caches
  - Same Registry for CI-Images and Build Caches
- Note: Public build caches exist:



spack

Select all

Filter results

aocc-4 h

5.81 GiB

□ 130 tags (1) Cleanup disabled (2) Created Sep 12, 2025 09:22

abseil-cpp-20240722.0-5xtvisvkmmxag3gpzoacpk5sbffdsjjw.spack

adios2-2.10.2-glk2qsuldqd6nxk7a7xqdqbf3tcmxxza.spack

aocc-4.2.0-7l7vvnxnbttt44qkcmwr275z636v342p.spack

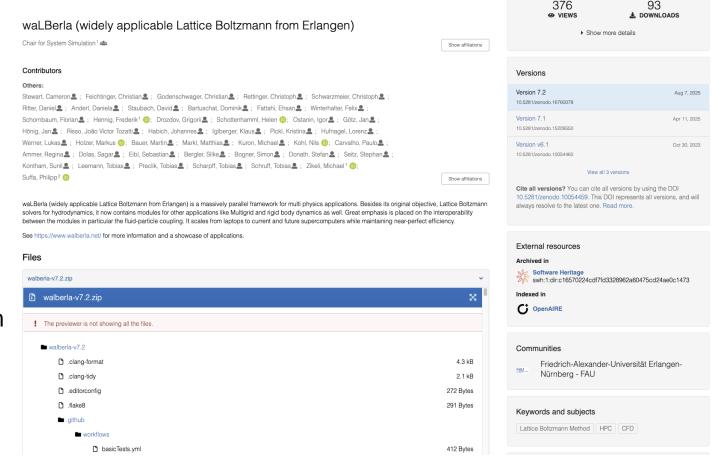
### Deployment / Delivery

Published August 7, 2025 | Version 7.2



- Current Deployment = Code Release
  - Manuel Release via
    - GitLab Release for Versioning
    - Zenodo Publication for a DOI
      - Has hook for GitHub
  - Automatic Mirror to other Git Servers
    - For GitHub and EU Projects
- Binary Deployments
  - Container often not appropriate for HPC
  - Deploying a binary artefact is not enough
  - HPC codes need target optimizations

As hardware gets more powerful efficiency becomes even more important!



Software 🔓 Open

→ Usually want to **build directly on target system** 

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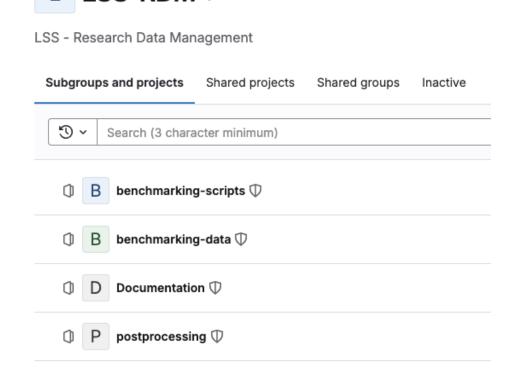
### RDM – Bridge to CD



- Research Data Management (RDM) Repository
  - Internal first attempt for benchmark CD
  - Focus on FAIR Principles
  - Content of RDM-Collection
    - Build- and Run Scripts
    - Performance Data
    - Team **Guidbook** for systems
  - Requires manuel execution on site
    - NO Continous Deployment.

cluster

benchmarking-data



visualization

postprocessing

LSS-RDM 0

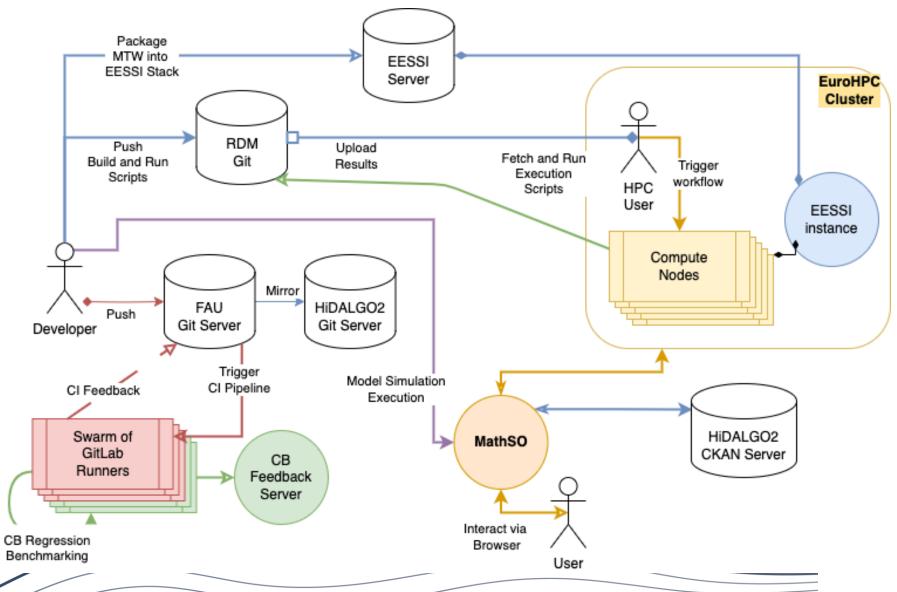
26.11.2025

benchmarking-scripts

### WalBerla – EuroHPC Landscape

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### Tools – Package Managers



- **System Admin** oriented: E.g., RPM (Redhat) und Deb (Ubuntu, Debian)
- User oriented: Mostly EasyBuild and Spack; Other exist, e.g. Nix or pip for python, ...
- Software deployment tools for complex **research software** (and HPC)
  - Build scientific libraries (MPI, HDF5, PETSc, etc.)
  - Manage dependencies, toolchains, updates, etc.
  - Enable **reproducibility** of software environments on **HPC clusters**
  - Provide environment modules for users
  - Facilitates concurrent version (multiple-version of same software on a system)

Note: Spack used in walBerla to manage build dependencies in CI

- Not to deploy waLBerla itself (yet)
- Future developments will likely include Spack and EasyBuild

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### Compare – Package Managers



#### **Spack**

- By LLNL (US) | Internationally used
- Flexible dependency organization
  - E.g. ~fortran+Ofast @gcc12 target=x86\_64
  - Convenient for users and researchers
  - Allows many options (Maybe too many?)
- Define Package as **Python classes** 
  - Build options → `variant`
  - Dependencies → `depents\_on`
  - Calls a function for each parameter
- Example PETSC
  - >800 lines
  - > 40 variants + dep versions → ∞ Variations
- Pre-build binary stack
  - Public Build Caches (e.g. E4S)
- Main package repository
  - github.com/spack/spack-packages
  - Very Large Repository

#### **EasyBuild**

- European Solution, By Gent University (NL)
- Hierarchical decency organization
  - One dependency chain per eb-config file
  - Convenient for maintainer and admins
  - Ready-to-use recipes; fewer decisions needed
- Define Package as EasyBuild configs (DSL)
  - Build options → `toolchainopts`
  - Dependencies → `dependencies`
  - **Defines a lists** for each parameter
- Example PETSC
  - 46 lines
  - 3 build options & 10 PETSc.eb files
- Pre-build binary stack
  - **EESSI** (European) (based on CernVM-FS)
- Main package repository
  - github.com/easybuilders/easybuildeasyconfigs



#### Tools - Benchmark Orchestration



- Test / Benchmark orchestration tools for complex **research software** (and HPC)
  - Initially developed for Acceptance and Regression tests of HPC systems
  - Natively designed to work with workload managers like SLURM
  - **Abstraction** of test dependencies and execution
    - Require definition of at least: System, Build, Parameterset
  - Spans Testmatirx / -pool from set of parameters
  - Utilizes data staging; Own folders for execution and results per test
  - Eases result collection
  - Support reproducibility (workspace snapshotting, environment tracking)
  - One job per test; Risks sheduler problems; LovedLoathed by system admins
- Common Tools ReFrame or JUBE
  - Both European solutions
  - Other exist, e.g. Pavilion2, Ramble, ...

Note: Different CoE requre the use of different Benchmark Orchestrators

### Tool – ReFrame



- By CSCS Zürich (CH)
- Uses Python based DSL
- Job divided in 5 stages; Most stages are required



- Natively provides result collection from logfiles by defining regexes
- Handles complex execution graphs
- **Simple validation logic** for quick feedback
- Opinion:
  - Stronger and more flexible
    - You can do basically everything if you call your own functions correctly
  - Power to customize can become a pitfall
  - Convenient features quickly become **annoying** when modelling simple tasks
  - Initial barrier relatively high; Time-consuming first setup
    - Nice documentation

```
import reframe as rfm
import reframe.utility.sanity as sn
@rfm.simple_test
class stream_test(rfm.RunOnlyRegressionTest):
    valid systems = ['*']
    valid_prog_environs = ['*']
    executable = 'stream.x'
    @sanity_function
    def validate(self):
        return sn.assert_found(r'Solution Validates', self.stdout)
    @performance function('MB/s')
    def copy_bw(self):
        return sn.extractsingle(r'Copy:\s+(\S+)', self.stdout, 1, float)
    @performance_function('MB/s')
    def triad bw(self):
        return sn.extractsingle(r'Triad:\s+(\S+)', self.stdout, 1, float)
```

## Tool – JUBE

- By **JSC** Jülich (**GER**)
- Uses XML or YAML configs
- Scheduler integration works with template macros
- Opinion:
  - Test definitions are clear and easy to understand
  - Low initial barrier for easy tasks
  - Hard do model more complex tasks
  - Good for waLBerla benchmarks
    - One binary per system and application
    - Variation of batch and parameter files required

```
1 #!/bin/bash -x
2 #MSUB -l nodes=#NODES#:ppn=#PROCS_PER_NODE#
3 #MSUB -l walltime=#WALLTIME#
4 #MSUB -e #ERROR_FILEPATH#
5 #MSUB -o #OUT_FILEPATH#
6 #MSUB -M #MAIL_ADDRESS#
7 #MSUB -m #MAIL_MODE#
8
9 ### start of jobscript
10
11 #EXEC#
12 touch #READY#
```

```
1 name: hello_world
2 outpath: bench_run
3 comment: A simple hello world
4
5 #Configuration
6 parameterset:
7    name: hello_parameter
8    parameter: {name: hello_str, _: Hello World}
9
10 #Operation
11 step:
12    name: say_hello
13    use: hello_parameter #use existing parameter
14    do: echo $hello_str #shell command
```

```
29 substituteset:
      name: sub_job
      iofile: {in: "${job_file}.in", out: $job_file} #attrib
  32
      sub:
  33
        - {source: "#NODES#", dest: $nodes}
        - {source: "#PROCS_PER_NODE#", dest: $ppn}
        - {source: "#WALLTIME#", dest: $walltime}
        - {source: "#ERROR_FILEPATH#", dest: $err_file}
  37
        - {source: "#0UT_FILEPATH#", dest: $out_file}
- 38
        - {source: "#MAIL_ADDRESS#", dest: $mail_address}
- 39
        - {source: "#MAIL_MODE#", dest: $mail_mode}
        - {source: "#EXEC#", dest: $exec}
         - {source: "#READY#", _: $ready_file } # _ can be us
41
```

### Tools – Friendly Execution Orchestration EEEC



- MathSO
  - TODO copy content from D2.6
  - Add YouTube Link
  - Not reallly part of CX.
  - Allows the Orchestration of tasks on target clusters via web interface.
  - Developer can abstract program execution.
  - Users can simply insert their parameters and needs.
    - Knowledge of HPC or cluster computing not necessary.

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### Summary

Hosting Source Code
Building Software
CI-Tools

Package Managers
Benchmark Orchestration Tools

(GIT) -> GitLab, GitHub, Bitbucket, ...

**CMake + Presets** 

(GitLab) -> GitLab CI, Pages, Container Registry

Note: Possible with GitHub as well

Spack, EasyBuild, Nix, Guix, pip, conda, npm, gem, gradle, ...

ReFrame, JUBE, Pavilion, Benchpark/Ramble, ...



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There are many tools for all kinds of purpuses.

The result is often the same, but they all comes in many flavours.

Take some time to try them and reach out to compare.

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# Thank you for your attention!

